

Personal Information

Botond Beres
 Canal Winchester, OH
 Green Card Holder

**Work Experience**

August 2021 – June 2022

**In collaboration with faculty at the Columbus College of Art & Design
 Software Engineer**

- Development of an educational 2D Mobile Game using C# in the Unity 3D engine
- Development of custom tools for deployment, testing and collecting telemetry data

October 2016 – November 2019

**Pape & Co. GmbH
 Software Engineer / DevOps Engineer**

- Development of a software to support creation and categorization of E-Mails, calls and documents into a document management system (Lobo-DMS)
- Development of various services to automate office work-flows
- Support of the IT department through DevOps/installations/maintenance of servers/clients/development environments (Windows and Linux)
- 1st, 2nd and 3rd Level IT support for employees of the company

March 2016 – July 2016

**DecisionTrees GmbH
 Software Engineer**

- Migration of an Excel based AddIn into a standalone WPF application

October 2015 – February 2016

**WSCAD electronic GmbH
 Software Engineer**

- Assisted in the advancement of the WSCAD E-CAD software
- Gained experience with SCRUM, Continuous Integration, Unit Tests

February 2014 – September 2015

**Freelance for nascom GmbH and RBS Projektmanagement GmbH
 Software Engineer / DevOps Engineer**

- Development of a time recording system on a WPF/MS SQL basis
- 1st, 2nd and 3rd Level IT support for employees of the RBS
- Installation and maintenance of Windows servers, clients and networks for various customers

February 2010 – February 2014

**Freelance for Intel GmbH München: Visual Computing Lab Munich
 Software Engineer / Hardware Engineer**

- Testing of software for scalability on multi-core processors (on sample hardware in alpha and beta status)
- Automation of MS SharePoint and development of a tool to synchronize multiple MS SharePoint servers
- Development of a dashboard based on Silverlight/MS SQL as a replacement of MS SharePoint
- Development of a tool for automating MS Excel and transferring the resulting data into an MS SQL database
- Development of various tools to automate work-flows (using C# and/or AutoIT) to speed up and streamline a range of processes
- Event support (Intel Friday Night Game, Intel Extreme Masters, ESL Colaboration)

November 2004 - February 2005 Internship at Joensware in Munich

- Automations using AppleScript
- Installations of Macs
- Network and server maintenance in a Mac environment

September 2004 - February 2005 Internship at RocketStudios in Munich

- Gain knowledge of video editing using Avid
- Gain knowledge of audio editing using Pro Tools

Technical Experience

- Proficient knowledge in C#, WinForms, WPF, LINQ, WCF und MS SQL
- Advanced knowledge in Unity 3D
- Advanced knowledge in Visual Studio
2008/2010/2012/2013/2015/2017/2019/2022 Pro/Ultimate/Community
- Advanced knowledge in Firewalls: ISA-Server 2004/2006/Forefront TMG and PFSense
- Advanced knowledge in Exchange Server 2003/2007/2010/2013
- Proficient knowledge in Windows Server 2003/2008/2008 R2/2012/2012 R2/2016/2019
- Advanced knowledge in Microsoft IIS 6/7/7.5/8/8.5/10
- Advanced knowledge in AutoIT/PowerShell/AppleScript
- Advanced knowledge in Linux headless systems Debian/Ubuntu Server/Gentoo
- Advanced knowledge in Arduino/RaspberryPi/BananaPi
- Proficient knowledge Windows XP/Vista/7/8/8.1/10/11
- Proficient knowledge Mac OS X 10.4 – 10.15
- Experience in support and assistance of end users
- Experience in game servers and application hosting

Education

April 2009 - September 2009 **Apprenticeship at Compus Computer Gesellschaft mbH as a qualified IT specialist, specialization application development**

June 2006 – March 2009 **Apprenticeship at nascom GmbH as a qualified IT specialist, specialization application development**

2004 **Diploma: Mittlere Reife**

Language Skills

- German (native language)
- English (fluent)
- Hungarian (fluent)

Hobbys

- Programming
- Tinkering with hardware
- Reading
- Listening and creating music
- Cooking